

CGDC Showcase Entry Review

Applicant Name	
Project / Game Name	Narthex
Received on	
Phone	
Email	

Has the entry met the Eligibility Requirements? € Yes Reviewed by: _____

€ Initial Evaluation

Mentor / Reviewer	Dan "INDIE" Long
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SCORING

Evaluation Criteria	Possible Points	Points Awarded	Brief Comments
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PRESENTATION

Intuitive / clear game goals	10	10	
Game Polish	10	10	
Art / UI Appeal	10	9	

DESIGN

Appropriate / Appealing for submitted target audience	10	10	
Good UX – easy to understand and play	10	10	
Sufficient Retention Elements that make game fun	10	10	
Clear Theme	10	10	

INNOVATION & UNIQUENESS

Interesting new elements	10	10	
Uniqueness / hook	10	9	

SALES POTENTIAL

Marketing considered in description / art	5	4	
Replay value	5	0	

TOTAL:

100	92
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EXTENDED REMARKS / FEEDBACK (On reverse side, add pages as needed)

€ Accepted as Finalist